

Roberto Barrientos

214-659-2696
3dbarrientos.com
www.barrientos3d.com
www.linkedin.com/in/barrientos3d

EDUCATION

The Art Insitute of Dallas

Bachelor of Fine Arts - Media Arts and Animation
September 2016

EXPERIENCE

3D/2D Motion Designer

Comcast/Good Kid - New York, NY (remote)
Jan 2022 - July 2023

Created storyboards for motion projects in PS
Modeled props in 3DS Max Files for real-time solutions
Produced video animations in After Effects & 3DS Max
Moved real-time pipeline to twin-motion for real-time presentation solutions

3d Modeler

Diesel Displays - Dallas, TX
Aug 2021 - Nov 2021

Interpreted sketches and concept art to create 3D renders
Collaborated on interior designs for rendering purposes
Used 3ds Max/ V-ray to create 3D models for renders
Set up Renders for presentation purposes to real world scale

Digital Modeler

Cupix America - Dallas, TX
Feb 2021 - Aug 2021

Created virtual 360 tours based on client data
Arranged and organized panoramic images based on real world cordinates
Provided QA feedback to improve quality and consistency
Suggested tools to IT for proprietary software

3D Visualizer

Strand A+E - Dallas, TX
Nov 2018 - May 2020

Created material library in Substance Painter
Set-up template eco-system in 3DSMax for visual production
Improved rendering pipeline - lowering rendering times, with consistent quality
Produced Arch Viz renderings based on client floor plans

SKILLS

- 3D Software - 3DS Max, Substance Designer/Painter, Z-Brush, Unreal Engine 4, Marmoset Toolbag, V-Ray
- Adobe CC Suite - After Effects, Photoshop, Indesign, Illustrator
- High and Low-Poly Modeling
- Drawing, Concept Design, Color Theory, Compostition
- Soft skills: work ethic, organization, communication, collaboration
- Bilingual - English and Spanish